Cloud friendly COPY Copy from/to anything.

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Speaker introduction



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Working with PostgreSQL since it was called Postgres95 (and also played around with Postgres 4.2 - without the "SQL" - a little before that).

My oldest *surviving* post on postgresq1-hackers@ mailing list archives is from January 1998, proposing using index for fast ORDER BY queries with LIMIT.

The first DBA at Skype, where I wrote patches for making **VACUUM** able to work on more than one table in parallel and invented the sharding and remote call language p1/proxy to make it easy to use PostgreSQL in an infinitely scalable way.

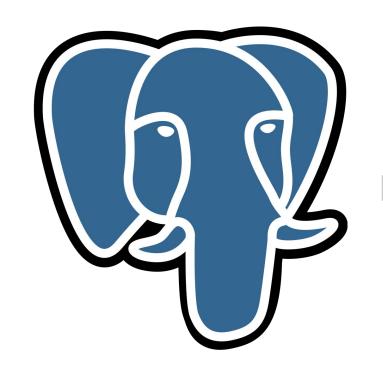
Have written books, **PostgreSQL 9 Admin Cookbook** and **PostgreSQL Server Programming**

After Skype I did 10+ years of PostgreSQL consulting all over the world as part of 2ndQuadrant.

For last few years he has been a PostgreSQL Database Engineer at Google working mostly with Cloud SQL.



PostgreSQL on local server and Cloud PostgreSQL

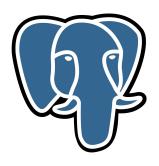








PostgreSQL on local server and Cloud PostgreSQL



- Runs on "a server"
- Fixed location
- Fixed number of CPUs
- Fixed amount of RAM
- Fixed size Disk
- Traffic to disk only through server



- Runs in a VM in the Cloud
- Moves around between physical servers
- Flexible nr of CPUs
- Flexible amount of RAM
- Disks grow and shrink as needed
- Disks are accessible directly
- Backups can happen entirely "on storage"
- Can snapshot live disk, then use in another VM



COPY statement now

- Hard-wired in syntax, flags are defined in grammar
- Monolithic code (was re-factored a little between Pg13 and Pg14)
- 3 "formats"
 - "Native"
 - CSV
 - o "Binary"
- 3 "Transports"
 - STDIN/STDOUT
 - Local file (and this is disabled in cloud)
 - Pipe to local PROGRAM
- No compression or other stream manipulation
- No Parallelism
- No Index handling

```
branch 'REL_13_STABLE' set up to track 'origin/REL_13_STABLE'.

Switched to a new branch 'REL_13_STABLE'
hannuk@hannuk:postgres$ 1s -1 ./src/backend/commands/copy*
-rw-r----- 1 hannuk primarygroup 151082 Oct 26 14:02 ./src/backend/commands/copy.c
hannuk@hannuk:postgres$ git checkout REL_14_STABLE'
branch 'REL_14_STABLE' set up to track 'origin/REL_14_STABLE'.

Switched to a new branch 'REL_14_STABLE'
hannuk@hannuk:postgres$ 1s -1 ./src/backend/commands/copy*
-rw-r---- 1 hannuk primarygroup 24187 Oct 26 14:02 ./src/backend/commands/copyfrom.c
-rw-r---- 1 hannuk primarygroup 49804 Oct 26 14:02 ./src/backend/commands/copyfrom.c
-rw-r---- 1 hannuk primarygroup 53254 Oct 26 14:02 ./src/backend/commands/copyfromparse.c
-rw-r---- 1 hannuk primarygroup 34883 Oct 26 14:02 ./src/backend/commands/copyto.c
hannuk@hannuk:postgres$
```



Cloud data now

- Tens of different data formats
 - o avro, parquet, orc
 - o xls
 - CSV
- Tens of transports
 - o GCS, S3, ...
 - o ftp, http(s), scp, ...
 - o NFS, CIFS
- Compression is widely used at rest and in transit
 - o gzip, lz4, zstd, ...
- Parallelism is often used





Extending PostgreSQL via pluggable modules

- PostgreSQL already uses virtual function tables like used in
 - Index access methods
 - Table access methods
 - logical decoding (CDC)
 - Foreign Data Wrappers (FDW)





This extensibility is needed for COPY too!

- 3 Dimensions
 - FORMAT
 - TRANSPORT
 - STREAM_PROCESSOR
 - (actually pre and post stream generation)
 - When still table format, then things like anonymisation
 - On external stream,
 - compression
 - Network control, throttling
 - encryption
- Internally more enhancements via full replacement hooks





COPY extended possibilities

- COPY mytable TO 'gs://mybucket/mybasefilename'
- COPY mytable TO gs://mybucket/mybasefilename

WITH (CHUNKS 4, COMPRESSION 'Iz4', ...)

uses parallel scans with direct storage to cloud via Iz4 pipe

COPY ... WITH (INDEXES `defer`)

copies first, then updates indexes



COPY full replacement extensions

- LOCAL COPY in database
 - COPY TABLE TO local://TABLE2
 - COPY SCHEMA S1 TO local://S2

Can utilise FS level lopy

Use reflink if available in FS (btrfs, XFS, ...)

- COPY BETWEEN LOCAL DATABASES
- COPY TO fdw://.../
- COPY ... WITH (CHUNKS 4, COMPRESSION 'Iz4', ...)
- COPY ... WITH (FORMAT `split_binary`, INDEXES `defer`)



COPY extensions

- COPY ... WITH (**CHUNKS 4**,...)
 - Set up parallel seqscan, but instead of berging results, stream directly to destination(s)
- COPY ... WITH (COMPRSSION 'lz4', ...)
 - As it says, compress the stream
- COPY ... WITH (FORMAT `split_binary`)
 - There is a serious degradation in seqscan for huge tables with many TOASTED fields
 - Copying toast pointers as toast pointers and copying TOAST table separately should give huge speedup
- COPY ... WITH (INDEXES `defer`, ...)
 - Managing indexes during copy should be handled by COPY



COPY and file_fdw

- file_fdw directly reuses COPY internals for it working
- file_fdw will gain ability to work with GCS and other "cloud" storages
- And we should make sure that all other pg_file_***() functions also use COPY



COPY pg_dump

- Can pg_dump data directly to GCS
- Can use parallel dump, "directory" format
- dump large tables in chunks, to GCS, in parallel



How to get there

- Refactor COPY in gram.y to accept flexible flags
- Introduce virtual function arrays
- Refactor current formats and transports to use the above
- Add new ones,
 - at least GCS,
 - hopefully also postgres_fdw
- Parallel copy if target is GCS, or FDW allow normal seqscan parallelization to use these as output sink
- Refactor "file functions" (pg_ls_dir(), pg_read_file(), pg_read_binary_file(),
 ...) to use COPY



STEPS

 Refactor current formats and transports

```
foreach(cur, cstate->attnumlist)
         attnum = lfirst_int(cur);
 int
         value = slot->tts_values[attnum - 1];
 Datum
         isnull = slot->tts isnull[attnum - 1];
 bool
 if (!cstate->opts.binary)
 if (isnull)
   if (!cstate->opts.binary
     CopysendString(cstate, cstate->opts.null_print_client);
   else
     CopySendInt32(cstate, -1);
 else
   if (!cstate->opts.binary)
     string = OutputFunctionCall(&out_functions[attnum - 1],
     if (cstate->opts.csv_mode)
       CopyAttributeOutCSV(cstate, string,
                  cstate->opts.force_quote_flags[attnum - 1],
                 list_length(cstate->attnumlist) == 1);
     else
       CopyAttributeOutText(cstate, string);
   else
               *outputbytes;
     bytea
```



Pluggable COPY Extension

Usually features are not back-ported to older mayor versions ... so we should provide a "CloudSQL COPY" extension

- Starts from copy of COPY code
- Rewritten for Pluggability
- Hooks UtilityCommand
- Has a set of cloudsqlcopy.<flag> flags to override COPY behaviour
- So when customer installs it DMS can
 - Copy data in using all the Pluggable COPY goodness
 - Parallel
 - Compressed
 - Chunked
 - SPLIT main and TOAST
 - With automatic index and FK managenet



Pluggable COPY Extension v0.2

Usually features are not back-ported to older mayor versions ... so we should provide a "CloudSQL COPY" extension

- Starts from copy of COPY code
- Rewritten for Pluggability
- Enchanced UtilityCommand Hook, which also catches syntax error and can completely override or add new Utility Commands
- Has a set of cloudsqlcopy.<flag> flags to override COPY behaviour (still useful for non-modified apps, like pglogical)
- So when customer installs it DMS can
 - Copy data in using all the Pluggable COPY goodness
 - Parallel, Chunked
 - Compressed
 - SPLIT main and TOAST
 - With automatic index and FK management and non-cascading TRUNCATE option



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